

# Lambert function

`a := curve2d(lambert(x), x, -1/e, 6, 1000)`

`b := complexcurve2dre(lambert(x), x, -6, -1/e, 1000)`

`c := complexcurve2dimg(lambert(x), x, -6, -1/e, 1000)`

Name	Title	Color	Origin
a	(-1/e, 6)	-----	Real
b	(-6, -1/e)	-----	Complex, real part
c	(-6, -1/e)	-----	Complex, imaginar part

