

Advantech - AI in Buffered Mode in Real Time with Infinite Loop

In this example, we illustrate the use of AI for Advantech devices in buffered mode. The best way to set up buffered mode is through the use of an Advantech GUI. However, users should be aware that parameters set in the GUI for buffered mode are stored in the MatDeck document and not the device. This is why we have to export the device handle from the form for further use.

```
at:=atconfig_form(0, "FormAI2", "USB-4704,BID#0")
```

Select Advantech Device

USB-4704,BID #0

Select

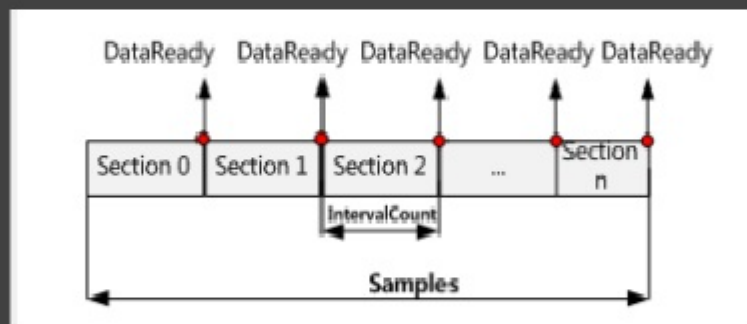
Selected Device Properties

| | | | | | |
|----------------|-----------------|-----------------|-------------|----------------|----------------------|
| Device Number: | 1 | Product Id: | 0XE8 | Dll Version: | 3, 1, 14, 0 |
| Name: | USB4704 | Board Id: | 0 | Board Version: | 1.0.19.1 |
| Description: | USB-4704,BID #0 | Driver Version: | 3, 1, 13, 0 | Base Address: | Port_#0004.Hub_#0001 |

Analog Input Analog Output Digital Input Digital Output

AI Channel Conversion Record

Schematic diagram of section data



Section Length: 256 Samples / Channel

Section Count: 0 > 0 buffered

Configure

In this example, we use AI in buffered mode, and therefore we only use the aib handle (AI in buffered mode).

```
atconfig_form_configure(at)
aib := atconfig_form_device_handle(at, "aib")
```

We prepare the graph widget to plot the data read continuously. The data from channel AI 0 is plotted in a graph in the canvas, section by section in real time. At the end of the document there is an alternative form to use for a graph in the document.

```
1 graphWidget := graph2d(0, 0)
```



```
graph1 := matrix_create(2, 2, 0)
```

The Advantech device is used for the AI in buffered mode. The operation can be divided into four steps. The first step is to define the device that will be used. As explained above, this is done by exporting the appropriate handle from the form.

```
2 // Step 1: Open AI device in buffered mode.
3 AIhandle := aib
```

During the next phase, Step 2, all necessary parameters are set: the index of starting AI channel, the total number of AI channels (channelCount), the length of the buffer, and the buffered mode indicator.

```
4 // Step 2: Set necessary parameters.
5 startChannel := 0
6 channelCount := atdevice_ai_logical_channels(AIhandle)
7 sectionLength := 256
```

Step 3 is the data acquisition phase which is why the function, atdevice_ai_read_multi() is used. The function is used in an infinite loop. The execution of the document should be stopped using the Stop button from the Programming tab.

```
8 //Step 3: GetData
9 print("Polling finite acquisition is in progress.\n")
```

```

10
11 scaledData := vector_create(sectionLength * channelCount, false, 0)
12 oneWave := size(scaledData) / channelCount
13 y_axis := vector_create(oneWave, false, 0)
14 //graph := matrix_create(2, 2, 0)
15 counter := 0
16
17 while(true)
18 {
19     scaledData = atdevice_ai_read_multi(AIhandle, startChannel,
20     channelCount)
21     for(n := 0; n < oneWave; n += 1)
22         y_axis[n] = scaledData[n * channelCount]
23     x_axis := vector_create(oneWave, false, x + counter * sectionLength)
24
25     counter += 1
26     graph1 = join_mat_cols(x_axis, y_axis * 1000000)
27     set_widget_value(graphWidget, graph1)
28     rvec := subset(graph1, 0, 0, 10, 1)
29     //print(rvec)
30     //print("set")
31 }

```

The final part, Step 4, is to close the device, which is necessary, in order to release any allocated resources.

```

31 // Step 4 : Close device and release any allocated resource.
32 atdevice_close(AIhandle)

```

